

hundo 3d people collections

WINTER & AUTUMN

vol. 11 | COLD & RAINY

20 POSED PEOPLE

DIFFERENT FILEFORMATS AVALIABLE MODEL RELEASE | ROYALTY-FREE LICENSE HIGH QUALITY 3D MODELS

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Why to choose Humano?

SAVE TIME & ENJOY YOUR WORK!

Fast & easy way to tell the story

Highly realistic 3d models make it extremely easy to populate digital world.

Humano are well-thought collections of 3d people, that will fit different ambiences and enrich your images.

Natural look

Style, poses and accessories of Humano 3d people were based on photos of everyday situations and places to give even more natural look.

Ready-made scenes

Our collections feature premade scenes, that will give you basic concept of how you might use Humano 3d people and help you easily create your own variations.

Color variations

Every model comes in 4 colours variations to give you easy possibility to quickly tweak small details and find the right balance in the image.



3D MODELS IN THE VOLUME









01

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable

Details

Masks - you will get masks of most materials, so you'll be able to easily create your own variations





02

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable

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03

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Shirt & backpack can be taken off

Details

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04

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable

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05

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable

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06

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Shirt & backpack can be taken off

Details

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07

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Cap can be taken off

Details

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GROUP OF MODELS

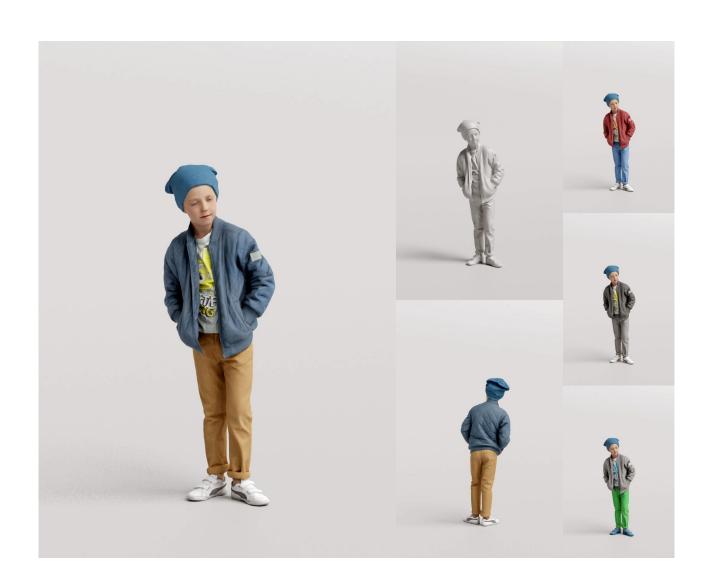
08_09

- 60K & 200K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable

Details

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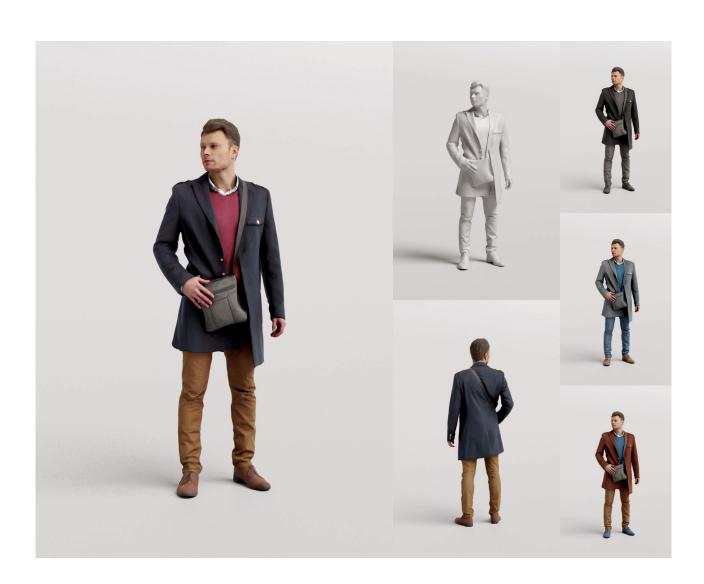
10

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable

Details

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11

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable

Details

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12

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
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13

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Shirt & backpack can be taken off

Details

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14

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
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Details

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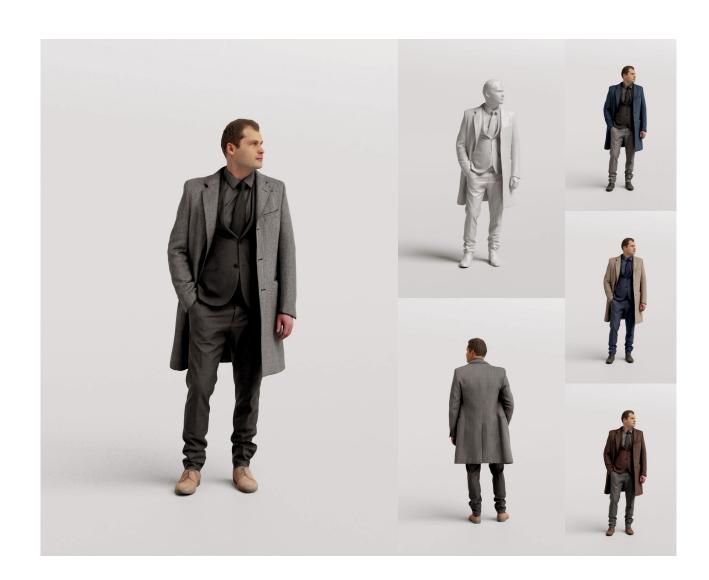
15

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- B

Details

Masks - you will get masks of most materials, so you'll be able to easily create your own variations





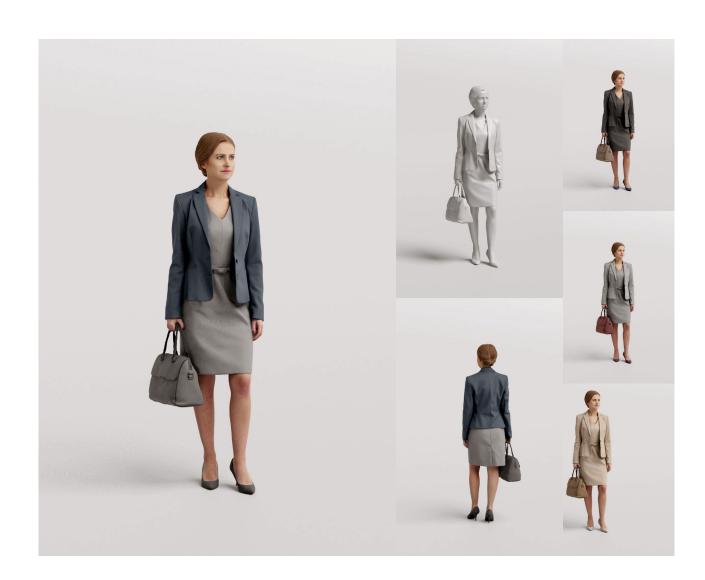
16

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Helmet can be taken off

Details

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17

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Helmet can be taken off

Details

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18

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Helmet & eyeglasses

Details

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19

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Helmet can be taken off

Details

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20

- 30K & 100K mesh version of 3d People
- Additional 10-30K for accessories depending on model
- 6K Textures (diffuse + normal + reflection + glossiness + masks)
- 4 color variations per model
- Different fileformats avaliable
- Helmet & jacket can be taken off

Details

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