

humano

3d people collections

02

CASUAL

vol. 2 | STREET & NEIGHBOURHOOD

20 POSED PEOPLE

DIFFERENT FILE FORMATS AVAILABLE
MODEL RELEASE | ROYALTY-FREE LICENSE
HIGH QUALITY 3D MODELS

info@humano3d.com | www.humano3d.com



Populating your digital worlds!

SAVE TIME & ENJOY YOUR WORK!

Fast & easy way to tell the story

Highly realistic 3d models make it extremely easy to populate digital world.

Humano are well-thought collections of 3d people, that will fit different ambiances and enrich your images.

Natural look

Style, poses and accessories of Humano 3d people were based on photos of everyday situations and places to give even more natural look.

Ready-made scenes

Our collections feature premade scenes, that will give you basic concept of how you might use Humano 3d people and help you easily create your own variations.

Color variations

Every model comes in 4 colours variations to give you easy possibility to quickly tweak small details and find the right balance in the image.

3D MODELS IN THE VOLUME



01 02 03 04 05 06 07 08 09 10



11 12 13 14 15 16 17 18 19 20

SCENES



SITTING & BIKING



WALKING



STANDING



PLAZA



GROUPS TALKING 01



GROUP TALKING 02



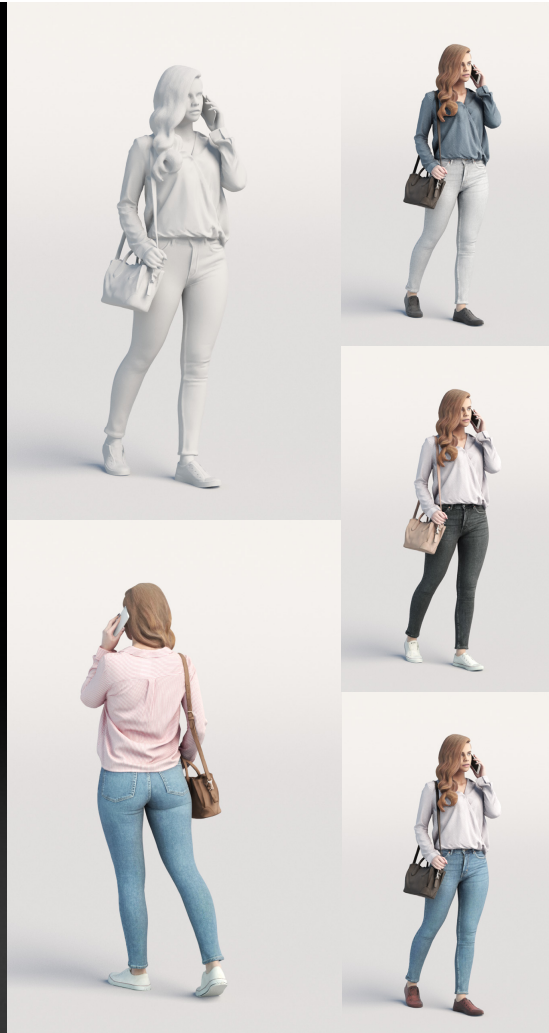
PLAZA



STREET



STREET



MODEL

01

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

Details

Blend shader - shader usually consists of 5 materials (eyes/ cloths/skin/hair/shoes) + additional shaders for accessories

Masks - you will get masks of most materials, so you'll be able to easily create your own variations

To check the quality before Purchase you can find free, sample models at Humano3d.com



MODEL

02

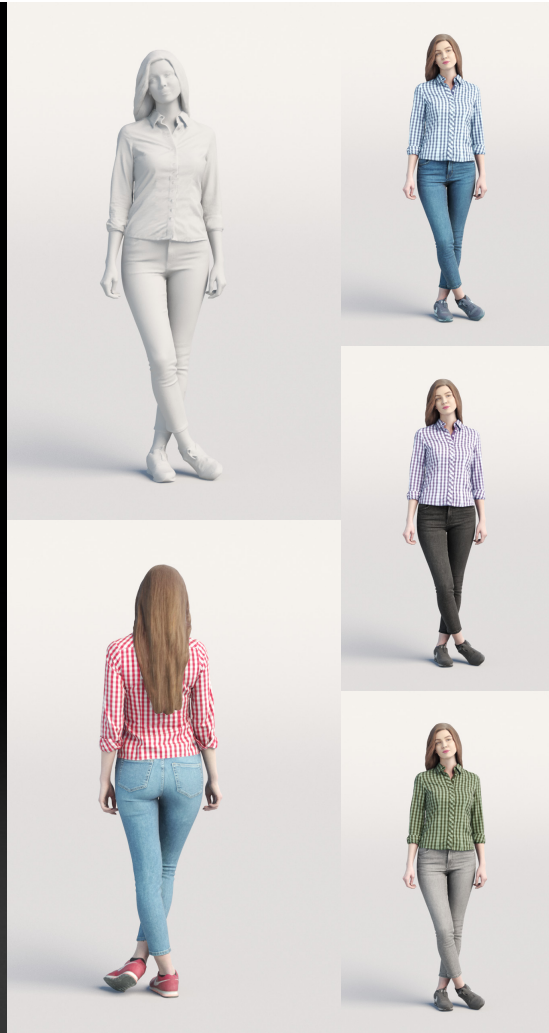
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MODEL

03

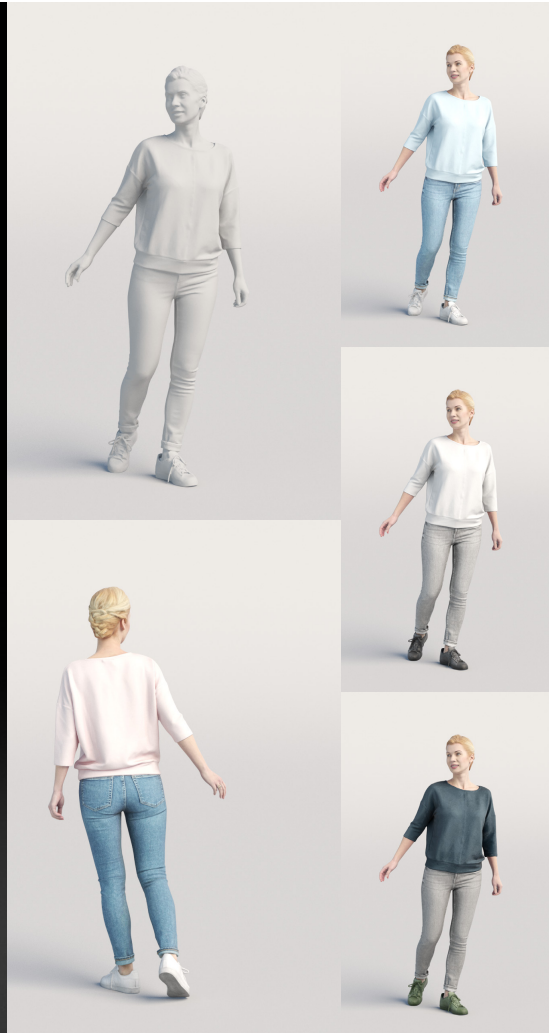
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MODEL

04

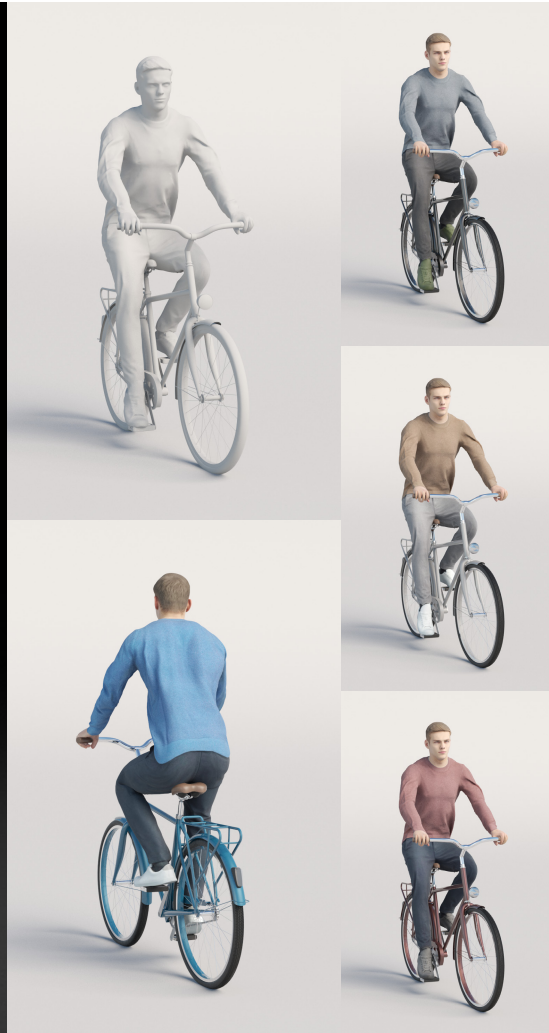
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MODEL

05

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

Details

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MODEL

06

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

Details

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MODEL

07

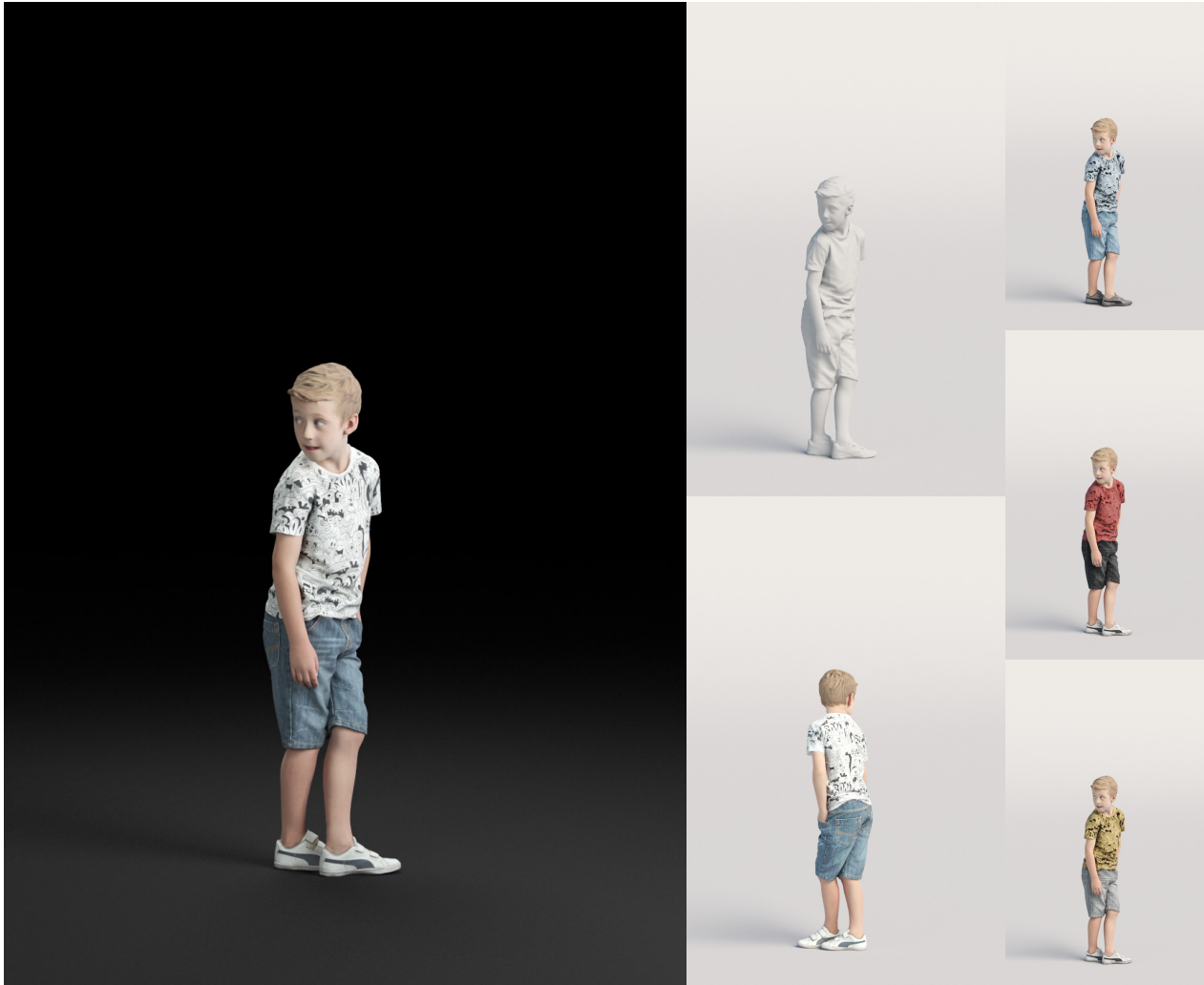
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- 6K Textures (diffuse + normal + masks)
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MODEL

08

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
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Details

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MODEL

09

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
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Details

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MODEL

10

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MODEL

11

- 30K & 100K mesh
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MODEL

12

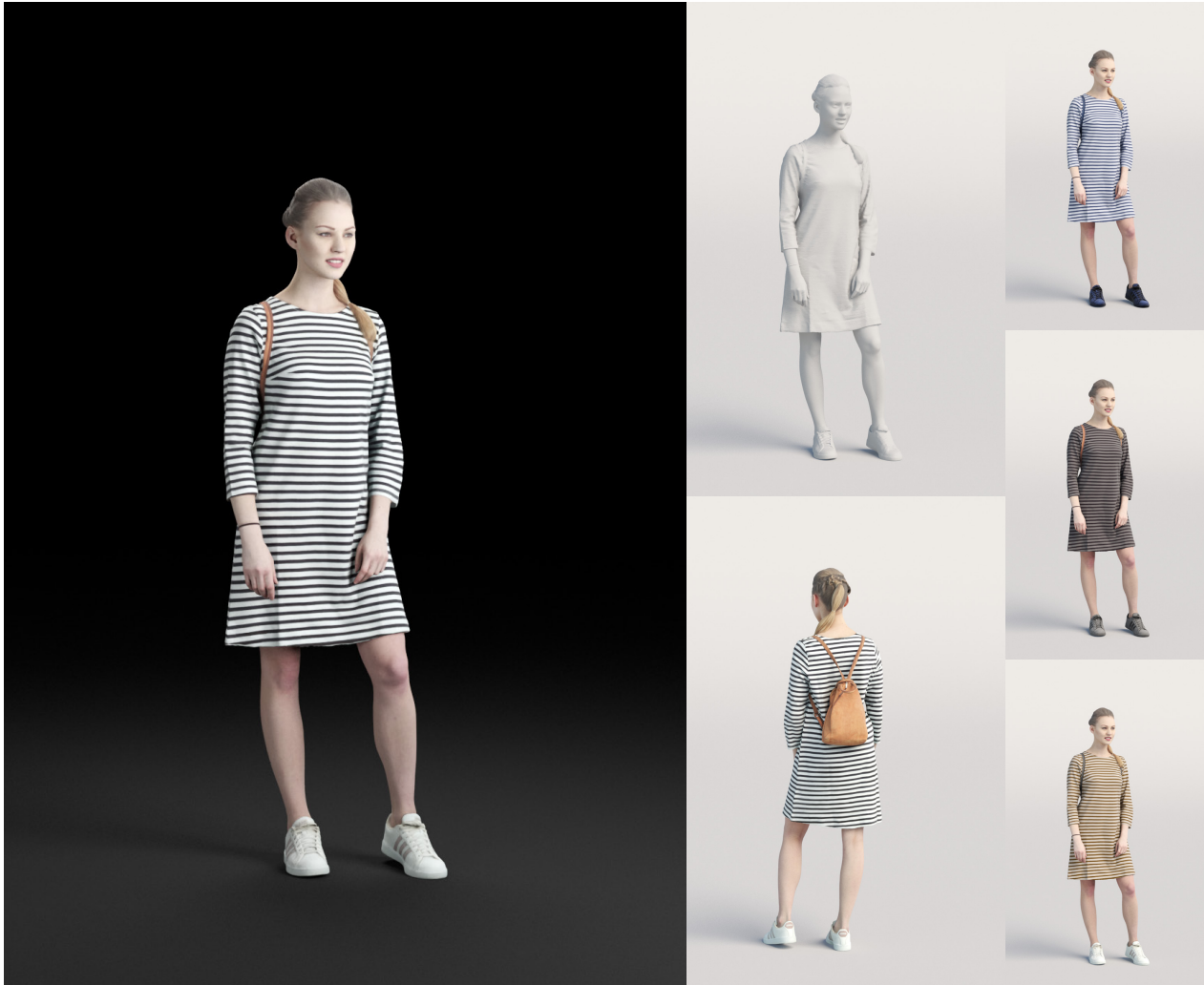
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MODEL

13

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MODEL

14

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MODEL

15

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MODEL

16

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MODEL

17

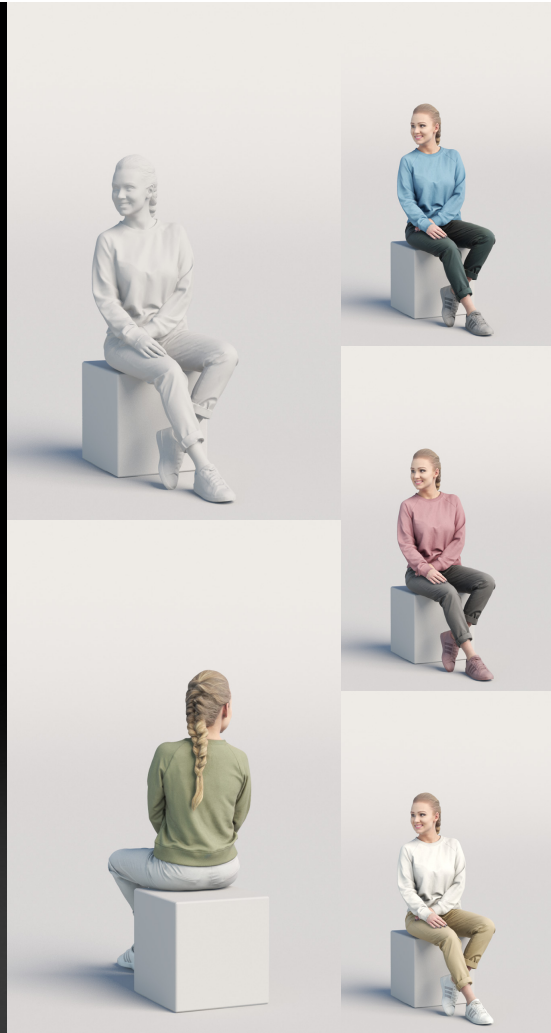
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MODEL

19

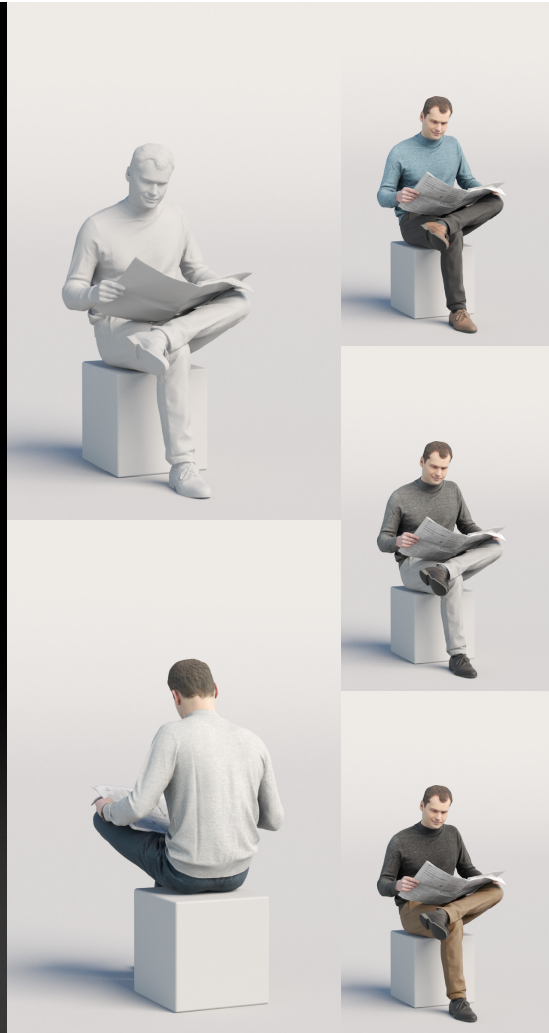
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